

Xenoblade Chronicles™

X Marks the Spot

The next massive sci-fi role-playing game from Monolith Soft, the creators of *Baten Kaitos* and *Xenoblade Chronicles*, comes exclusively to Wii U. A terrible intergalactic war leaves just a handful of Earth survivors trying to live in a beautiful yet hostile environment. Players engage in battles against powerful creatures of all forms and sizes using the deep battle system that builds on the triumphs of *Xenoblade Chronicles* for Wii.

FEATURES:

- Riding and controlling a weaponized mech, players can explore every inch of the massive open world displayed in gorgeous high-definition graphics. The world is filled with strange and imaginative creatures, from small bugs to giant dinosaurs.
- As characters improve in different classes, they will learn new combat and defensive skills, or Arts. Players can customize the Arts palette as their characters learn new Arts. All Arts have a “recast” time – once cast, the player must wait out a “cooldown” period before that Art can be used again.
- Players can customize everything about the main character’s appearance, including gender, shapes, height, skin color, voice and tattoos.



Platform: Wii U

Launch Date: 2015

Genre: Role-Playing

Rating: RP (Rating Pending) -- May contain content inappropriate for children.
Visit www.esrb.org for rating information.

Players: TBD

Developer: Monolith Soft

Suggested Retail Price: TBD

URL: <http://e3.nintendo.com>

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